

Schedule:

Friday	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Break	Stage 7	Stage 8	Stage 9	Stage 10	Stage 11	Stage 12
7:45	101	102	103	104	105	106	107	108	109	110	111	112
8:45	106	101	102	103	104	105	112	107	108	109	110	111
9:30	105	106	101	102	103	104	111	112	107	108	109	110
10:15	104	105	106	101	102	103	110	111	112	107	108	109
11:00	103	104	105	106	101	102	109	110	111	112	107	108
11:45	102	103	104	105	106	101	108	109	110	111	112	107
12:30	Lunch											
13:00	107	108	109	110	111	112	101	102	103	104	105	106
13:45	112	107	108	109	110	111	106	101	102	103	104	105
14:30	111	112	107	108	109	110	105	106	101	102	103	104
15:15	110	111	112	107	108	109	104	105	106	101	102	103
16:00	109	110	111	112	107	108	103	104	105	106	101	102
16:45	108	109	110	111	112	107	102	103	104	105	106	101
17:30	END											

Notes: Squad 106 does not start shooting until 8:45a
Squad 112 does not start shooting until 1:45p

SAT	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Break	Stage 7	Stage 8	Stage 9	Stage 10	Stage 11	Stage 12
7:45	201	202	203	204	205	206	207	208	209	210	211	212
8:45	206	201	202	203	204	205	212	207	208	209	210	211
9:30	205	206	201	202	203	204	211	212	207	208	209	210
10:15	204	205	206	201	202	203	210	211	212	207	208	209
11:00	203	204	205	206	201	202	209	210	211	212	207	208
11:45	202	203	204	205	206	201	208	209	210	211	212	207
12:30	Lunch											
13:00	301	302	303	304	305	306	307	308	309	310	311	312
13:45	306	301	302	303	304	305	312	307	308	309	310	311
14:30	305	306	301	302	303	304	311	312	307	308	309	310
15:15	304	305	306	301	302	303	310	311	312	307	308	309
16:00	303	304	305	306	301	302	309	310	311	312	307	308
16:45	302	303	304	305	306	301	308	309	310	311	312	307
17:30	END											

Notes: Squad 206 does not start shooting until 8:45a on Saturday.
Squad 306 does not start shooting until 1:45p on Saturday.

SUN	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5/6	Break	Stage 7	Stage 8	Stage 9	Stage 10	Stage 11	Stage 12
7:45	307	308	309	310	311	312	301	302	303	304	305	306
8:45	312	307	308	309	310	311	306	301	302	303	304	305
9:30	311	312	307	308	309	310	305	306	301	302	303	304
10:15	310	311	312	307	308	309	304	305	306	301	302	303
11:00	309	310	311	312	307	308	303	304	305	306	301	302
11:45	308	309	310	311	312	307	302	303	304	305	306	301
12:30	Lunch											
13:00	207	208	209	210	211	212	201	202	203	204	205	206
13:45	212	207	208	209	210	211	206	201	202	203	204	205
14:30	211	212	207	208	209	210	205	206	201	202	203	204
15:15	210	211	212	207	208	209	204	205	206	201	202	203
16:00	209	210	211	212	207	208	203	204	205	206	201	202
16:45	208	209	210	211	212	207	202	203	204	205	206	201
17:30	Arbitration/Prizes/Awards											

Notes: Squad 312 does not start shooting until 8:45a on Sunday.
Squad 212 does not start shooting until 1:45p on Sunday.
Squad 209 and 308 are squad options that are not available but remains on the schedule as a rest period for the RO/Staff

Match Rules & Range Policies

The 2018 West Coast Brass Fest (WCBF) is a USPSA Level 2 match and will be run under the rules found on the USPSA website. Range policies can change at any time. Any questions will be answered by the Range Master.

Cold Range

WCBF has a cold range policy; all guns are to be loaded only under the direction of the Range Officer. Guns will be unloaded and holstered when competitors are on the range, except when the gun is taken out for checking, cleaning or dry firing in a designated safety area.

Safety Areas

These will be clearly marked with "Safety Area" signs. In these areas you will be able to carry out repairs, do practice draws and dry firing. It is OK to handle and use empty magazines. Do not handle loaded mags, live or dummy ammunition in any safety area! . Doing so will result in a match DQ! The Parking Lot is NOT a safe area!

Holstering, Casing or Handling of Pistols

This can be done only in a designated Safe Area. Any gun handling in the car parking areas or anywhere away from a safety area is prohibited and may result in disqualification from the match under Rule 10.5.1.

PCC Handling

PCC is relatively new to USPSA and many of the participants come from games other than USPSA. If you have not done so already, familiarize yourself with the PCC Rules Addendum and Appendix D8 found on the USPSA web site.

Perhaps the most important rule to remember when handling a carbine at a USPSA match is that sweeping any part of your body or someone else is a DQ offense under PCC rule 10.5.2.1. This includes sweeping done with an unloaded carbine with a chamber flag. There are no exceptions.

As with pistols, the only place that you can handle, take sight pictures and maintain your carbine is in a Safe Area or under the direct supervision of a range officer (Rule PCC 10.5.2.1).

Chamber flags are not optional and must be used when transporting the carbine from stage to stage (Rule PCC 5.1.2.1)

Bagging and unbagging can be done facing a side berm or wall or on the stage under direct supervision of a range officer. Sight pictures, checking dots, manipulating bolts, etc are not allowed at side berms/walls. (Rule PCC 10.5.2.1)

If you plan on bagging/unbagging on the actual stage, please get a squadmate to handle the bag as the ROs have their own jobs to do.

Competitor equipment and ammunition

Competitor equipment will be checked for compliance with the current USPSA rules. Equipment includes firearms, magazines, belts and magazine pouches. Review the appropriate division requirements for restrictions. Note this check will be using an approved magazine gauge and scale.

Ammunition will be subject to chronograph as per the current USPSA rules. The staff reserves the right to require retesting if needed. Random ammunition collection(s) may occur.

Alcohol

No alcoholic beverages or non-prescription drugs are to be consumed on the ranges at any time.

Hazard Areas

Climbing on hillsides or berms is not permitted. Children should be closely supervised at all times. Eye and ear protection is required for all competitors and spectators.

Disqualification Policy

Disqualification of competitors from the match will take place for violations of USPSA rules (Rules 10.3 – 10.7). Rearranging, moving, knocking down, etc., any stage props, such as barrels, walls, etc., will be considered unsportsmanlike conduct behavior (Rule 10.6).

Unsafe Gun or Ammunition

You are responsible for using safe ammunition in a safe gun. Any gun or ammo deemed to be unsafe by the CRO will be withdrawn from the match.

Unserviceable guns may be changed between stages with the permission of the Range Master. (Rules 5.1.6 – 5.1.7)

First Aid & Competitor Services

<MD please add info here!>

Dress Code

Practical shooting is a sport recognized by over 60 countries worldwide. Therefore, controversial slogans on T-shirts, camouflage clothing, or other items of dubious taste, will not be displayed or worn. The Match Director will be the final arbiter in these matters.

WCBF Walk-Through Policy

Thursday June 14 will be an all-day setup activity and the stages will not be available for walk through until late in the day, if at all. It is recommended to not plan on stage access on Thursday.

Friday will be the first day of competition for regular competitors and staff. You are welcome to watch and ask permission to access stages that are not occupied with squads, Please ask a Range Official before going on a stage (Rule 8.7.3). It is not allowed to reset or activate any targets or props. An opportunity will be given when it is your squad's time to shoot.

One special note: only one person at a time is allowed to be on the bridge in Stage 8 "Bridge to Nowhere". This restriction is in effect at all times, even when your assigned squad is on the stage. Mike Dixon, our stage builder extraordinaire, will be consulted in case of any violation of this policy. The Range Master will follow his recommendations!

Stage Diagrams

The WCBF Staff reserves the right to make any changes to stages that they feel necessary prior to the start of the match. While we have put our best effort into ensuring the diagrams are correct, it is the policy of WCBF that the diagram and stage briefs presented by the range officials at the stages supersede any pre-published information. It is the competitors responsibility to become aware of any changes.

Steel Target Calibration

Steel target calibration will be performed according to Rule Appendix C1

Taping & Resetting Targets

Competitors will be expected to tape and reset targets. We have staffed the stages with as many personnel as possible, but we will need your help in order to keep the match on schedule. Please don't tape or reset targets until they have been scored. If in doubt, WAIT and ASK THE CRO.

Prematurely Taped Targets

Prematurely taped targets will be handled per Rule 9.3.1. If a match official has witnessed the target and the target gets patched by a non-official, the score will stand. The act of premature taping will be handled per rule 10.6.2. Interfering with the operation of a course of fire will be a DQ offense.

Coaching

Coaching is not allowed in any form at a USPSA Level 2 match and will be dealt with per Rule 8.6.2. The person(s) coaching may receive a procedural penalty as well as the competitor receiving the coaching and could be subject to DQ per Rule 10.6. Coaching will not be considered interference and will not be grounds for a reshoot. It is the squad's responsibility to behave during a competitors attempt at the course of fire.

Arbitration

The arbitration fee is \$100. To have a problem arbitrated ask the stage CRO for an arbitration request form. Complete an arbitration request within one hour of the time noted on your score sheet and submit it with your fee to a Match Director or Range Master. Arbitrations will be managed according to Chapter 11 of the current USPSA Rules.

Scores

<Stats: Add some info about Practiscore and how the protest period will be managed>

Come Early - Shoot Early!

If your entire squad arrives early at a stage, the CRO will have the option to start earlier than the posted time. If a competitor is missing , everyone will have to wait to begin shooting that stage.

Stage	Name	Sponsor	Min Rounds
1	Bermuda	Safariland	24
2	Old School	Speed Shooters International	24
3	Slider	GLOCK	24
4	A Few Less Brain Cells	Sport Ear	24
5	Perfect Timing	Hodgdon	10
6	Barrel of Monkeys	Lucas Outdoor Line	16
7	Ridin' Dirty	RMR Bullets	32
8	A Bridge to Nowhere	H&M Black Nitride	28
9	Peek-A-Boo	Dillon Precision	32
10	Walk the Plank	Tactical Performance Center	24
11	Hogan's Alley	Tuff Products	32
12	Do the Math	KMD Construction	8
278 Stage Rounds + 8 Chrono Rounds			

Cash payout is split into two categories: **Overall Division stage winners** and **Money Stage**.

Overall Division Stage Winners

Must be a USPSA member and be classified to qualify.

Each division is designated a stage where up to the top 3 stage finishers of that division will get paid out as follows: 1st - \$150, 2nd - \$100, 3rd - \$50

3-5-7 payout rule. Minimum 3 competitors for 1st, min. 5 competitors for 2nd and min. 7 competitors for 3rd.

The following are the designated division stages.

- Stage 1 L10
- Stage 2 Single Stack
- Stage 3 Production
- Stage 4 Revolver
- Stage 5 Limited
- Stage 6 PCC
- Stage 10 Open
- Stage 12 CO

Money Stage

Must be a USPSA member and be classified to qualify.

8 stages will be designated as “money” stages where up to the top 3 of each division and each class will be paid out per stage. Cash payout is a follows: 1st - \$50, 2nd - \$25, 3rd - \$10

3-5-7 payout rule. Minimum 3 competitors for 1st, min. 5 competitors for 2nd and min. 7 competitors for 3rd.

The following are the designated money stages.

- Stage 1
- Stage 2
- Stage 3
- Stage 4
- Stage 5
- Stage 6
- Stage 10
- Stage 12

Raffle Prizes

Your entry to the match enters you into a raffle drawing for prizes provided by our sponsors. All prizes will be randomly picked on Thursday. Please see the staff member at the Raffle table to claim your prize!

Prado Sports Olympic Shooting Park
17501 Pomona Rincon Rd, Chino, CA 91708

